



Des Chutes Historical Museum  
Kickin' off the summer—old school.

## Summer Shootout Marble Tournament

# Rules of Play

### DEFINITIONS:

**Target Marble:** Marbles placed in the center of the ring. Players shoot at these marbles.

**Shooter:** This marble is used throughout the game to knock out target marbles. Once the game begins a shooter can not be changed unless it is broken. This marble is held in the hand and is propelled forward by flipping the thumb.

**Inning:** Each player is given a turn to play. After all have had their turn, an inning is completed.

**Turn:** A player, on his or her turn, shoots from outside of the ring attempting to knock a target marble out of the ring with his or her shooter. (1) If no target marble is knocked out, the turn is over. (2) If a target marble is knocked out of the ring, the player gets credit for the marble, and puts the marble in the team's cup. In the process of shooting a target marble out if the shooter also goes out of the ring, the turn is over. (3) When a player has knocked a target marble out and the shooter has remained inside the ring, the player continues to shoot. The next shot is taken from the point where the shooter rests. After each shot one of these conditions exist and will determine who will shoot next.

**Game:** Is five innings long. If a tie exists after five innings, extra innings will be used to break a tie.

**Winner:** The player who has knocked out the most marbles after six innings, or when all marbles have been won, is declared the winner.

**Lag:** Players stand at one side of the court and shoot or roll their shooter toward a line. The player who gets the closest to the lag line (on either side) wins the lag. A lag will be used to determine the winner of a game that has gone through extra innings.

## **PROCESS OF PLAY:**

- 🎱 Game starts with the player to the left of the Mat Official and moves clockwise around the ring.
- 🎱 After five innings, or when all the marbles have been won, each player will tally the marbles in their cup on their tally sheet. This tally will be initialed by the Mat Official supervising their ring. This will be the end of the game.
- 🎱 After three (3) games, each player will tally their total number of marbles won, verify their totals with the Mat Official.
- 🎱 The players with the highest marble count will proceed to next round of play.
- 🎱 The final round will consist of one five-inning game, or when all marbles have been won.
- 🎱 In an event of a tie, a lag will decide the winning player. For a lag, players roll their shooters towards a lag line; the player whose marble stops closest will be the winner.